

Oklahoma City Fire Department

Oklahoma City, OK

This report was generated on 6/28/2021 10:45:51 AM



Incident Detail by Property Use for Date for Station for Shift for Incident Type for Zone

Property Use(s): All Types and None | Shift(s): All Shifts | Zone(s): All Zones | Incident Type(s): 110 - Structure fire, other (conversion only), 111 - Building fire, 121 - Fire in mobile home used as fixed residence | Station(s): All Stations | Start Date: 06/24/2021 | End Date: 06/24/2021

STATION-SHIFT	INCIDENT #	DATE & TIME	LOCATION	INCIDENT TYPE	ACTION TAKEN	TOTAL VALUE	TOTAL LOSS	FIRE SPREAD
419 - 1 or 2 family dwelling			Incident Count: 3		Total Value: \$154,704.00		Total Loss: \$69,600.00	
STATION 01 - A	2021-43661	06/24/2021 00:40:14	1626 NW 7TH ST 1639 N MCKINLEY AVE/N BLACKWELDER A	111 - Building fire	11: Extinguishment by fire service personnel, 12: Salvage & overhaul	\$65,000.00	\$65,000.00	Confined to building of origin
STATION 01 - B	2021-43939	06/24/2021 23:43:08	1627 NW 7TH ST 1639 N MCKINLEY AVE/N BLACKWELDER A	111 - Building fire	11: Extinguishment by fire service personnel, 12: Salvage & overhaul	\$42,929.00	\$0.00	Confined to building of origin
STATION 21 - B	2021-43792	06/24/2021 13:18:56	2717 SW 34th ST S MILLER AVE/S ROSS AVE	111 - Building fire	11: Extinguishment by fire service personnel, 21: Search	\$46,775.00	\$4,600.00	Confined to room of origin
429 - Multifamily dwelling			Incident Count: 1		Total Value: \$1,006,000.00		Total Loss: \$18,000.00	
STATION 33 - B	2021-43866	06/24/2021 17:15:07	907 N FIELDSTONE WAY N MUSTANG RD/MAPLE WAY	111 - Building fire	11: Extinguishment by fire service personnel, 12: Salvage & overhaul	\$1,006,000.00	\$18,000.00	Confined to floor of origin

Total Incident Count: 4

Total Value of All Incidents: \$1,160,704.00

Total Estimated Losses: \$87,600.00

CONFINEMENT	# OF INCIDENTS	% OF INCIDENTS
Confined to building of origin	2	50.00%
Confined to room of origin	1	25.00%
Confined to floor of origin	1	25.00%

Custom Report build. Only Reviewed Incidents included. FIRE SPREAD data is pulled from Structure Fire 2 (if applicable.)

