

Oklahoma City Fire Department

Oklahoma City, OK

This report was generated on 2/16/2022 7:23:55 AM



Incident Detail by Property Use for Date for Station for Shift for Incident Type for Zone

Property Use(s): All Types and None | Shift(s): All Shifts | Zone(s): All Zones | Incident Type(s): 110 - Structure fire, other (conversion only), 111 - Building fire
 121 - Fire in mobile home used as fixed residence | Station(s): All Stations | Start Date: 02/10/2022 | End Date: 02/10/2022

STATION-SHIFT	INCIDENT #	DATE & TIME	LOCATION	INCIDENT TYPE	ACTION TAKEN	TOTAL VALUE	TOTAL LOSS	FIRE SPREAD
419 - 1 or 2 family dwelling			Incident Count: 3		Total Value: \$262,000.00		Total Loss: \$114,000.00	
STATION 05 - C	2022-10489	02/10/2022 00:34:00	311 NW 25TH ST N HARVEY AVE/N HUDSON AVE	111 - Building fire	11: Extinguishment by fire service personnel, 12: Salvage & overhaul	\$210,000.00	\$100,000.00	Confined to floor of origin
STATION 03 - A	2022-10581	02/10/2022 12:11:38	6205 Commodore LN HEFNER / MACARTHUR	111 - Building fire	11: Extinguishment by fire service personnel	\$25,000.00	\$10,000.00	Confined to building of origin
STATION 27 - A	2022-10609	02/10/2022 14:10:51	11501 E Britton RD ALEXIS LN/JONES SPENCER RD	111 - Building fire	11: Extinguishment by fire service personnel	\$27,000.00	\$4,000.00	Confined to room of origin
807 - Outside material storage area			Incident Count: 1		Total Value: \$178,200.00		Total Loss: \$4,000.00	
STATION 23 - A	2022-10570	02/10/2022 11:22:11	2701 S EASTERN AVE SE 25TH ST/SE 29TH ST	111 - Building fire	11: Extinguishment by fire service personnel, 12: Salvage & overhaul	\$178,200.00	\$4,000.00	Beyond building of origin

Total Incident Count: 4

Total Value of All Incidents: \$440,200.00

Total Estimated Losses: \$118,000.00

CONFINEMENT	# OF INCIDENTS	% OF INCIDENTS
Confined to room of origin	1	25.00%
Confined to floor of origin	1	25.00%
Confined to building of origin	1	25.00%
Beyond building of origin	1	25.00%

Custom Report build. Only Reviewed Incidents included. FIRE SPREAD data is pulled from Structure Fire 2 (if applicable.)

