

Oklahoma City Fire Department

Oklahoma City, OK

This report was generated on 4/24/2023 7:54:59 AM



Incident Detail by Property Use for Date for Station for Shift for Incident Type for Zone

Property Use(s): All Types and None | Shift(s): All Shifts | Zone(s): All Zones | Incident Type(s): 100 - Fire, other, 111 - Building fire, 121 - Fire in mobile home used as fixed residence | Station(s): All Stations | Start Date: 04/22/2023 | End Date: 04/22/2023

STATION-SHIFT	INCIDENT #	DATE & TIME	LOCATION	INCIDENT TYPE	ACTION TAKEN	TOTAL VALUE	TOTAL LOSS	FIRE SPREAD
419 - 1 or 2 family dwelling		Incident Count: 2		Total Value: \$159,000.00		Total Loss: \$84,500.00		
STATION 08 - C	2023-27533	04/22/2023 09:59:39	1325 SW GRAND BLVD WB S BLACKWELDER AVE/S INDIANA AV	111 - Building fire	11: Extinguishment by fire service personnel, 21: Search	\$67,500.00	\$9,500.00	Confined to building of origin
STATION 25 - C	2023-27615	04/22/2023 17:45:02	3816 SW 40th ST S PORTLAND AVE/S ROFF AVE	111 - Building fire	11: Extinguishment by fire service personnel	\$91,500.00	\$75,000.00	Beyond building of origin
429 - Multifamily dwelling		Incident Count: 1		Total Value: \$0.00		Total Loss: \$0.00		
STATION 33 - B	2023-27485	04/22/2023 02:16:15	310 E Pebble Creek TER 303 N PEBBE CREEK TER/N PEBBE CREE	111 - Building fire	10: Fire control or extinguishment, other, 21: Search	\$0.00	\$0.00	Not Reported
808 - Outbuilding or shed		Incident Count: 1		Total Value: \$66,060.00		Total Loss: \$59,504.00		
STATION 16 - C	2023-27592	04/22/2023 15:19:10	5518 S SHIELDS BLVD NB ST 249 SE 54TH ST/SE 55TH ST	111 - Building fire	10: Fire control or extinguishment, other, 21: Search	\$66,060.00	\$59,504.00	Confined to building of origin

Total Incident Count: 4

Total Value of All Incidents: \$225,060.00

Total Estimated Losses: \$144,004.00

CONFINEMENT	# OF INCIDENTS	% OF INCIDENTS
Confined to building of origin	2	50.00%
Beyond building of origin	1	25.00%
Not Reported	1	25.00%

Custom Report build. Only Reviewed Incidents included. FIRE SPREAD data is pulled from Structure Fire 2 (if applicable.)

